**Written Report**

1. **Given the provided data, what are three conclusions we can draw about Kickstarter campaigns?**

\_ One conclusion that we can draw about the Kickstarter campaigns is that overall, the “film & video”, the “music” and the “theatre” categories had mostly successful campaigns. Also, we can conclude that overall, the “play” sub-category had around three times more successful and three times more failing campaigns than the other sub-categories. At last, we can conclude that the campaigns were for most of them successful every month except on December, during which there were more failing campaigns than successful ones.

1. **What are some limitations of this dataset?**

\_ One limitation of this dataset is that we don’t know why there were overall more failing companies on December. Also, another limitation is that we don’t know who are the entities or the people behind the financing of those campaigns. At last, a third limitation could be that we don’t know what can cause a campaign to be cancelled.

1. **What are some other possible tables and/or graphs that we could create?**

\_ Some other possible tables and/or graphs that we could create are for example a pie chart, to evaluate the proportion of successful, unsuccessful, canceled and live campaigns for a specific category, country or based on another criteria. Moreover, we can also create a box and whisker plot to compare between the box plots and the statistics of successful, unsuccessful, canceled and live campaigns based on any criteria. At last, a scatter plot can be good to evaluate the spread of values of successful, unsuccessful, canceled and live campaigns for each month.